

# SABRE WOLF

TI-99/4A REMAKE BY  
RASMUS MOUSTGAARD  
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## Sabre Wulf for the TI-99/4A Home Computer





## THE HAPPENING

Down and down I plunged, through Rocky Glades, Steep Ravines and  
Shady Hollows... No grip, no footholds, slipping, tumbling, spinning,  
darker and darker, deeper and deeper.

Glinting eyes, clutching hands, clasping claws, clawing my all, as I swiftly  
twist and tumble onwards.

Darker and darker, deeper and deeper. It is the end that I fear, of this  
untrodden voyage... to where I do not know... AARRRGGGG... THUDDD...

Fall and end meet on soft mossy soil... with weapons drawn and senses  
full I move quickly and quietly around the mounded clearing... All safe  
except a message... An ancient warning etched deep into the lifeless  
stone.

## THE WARNING

THY PATH IS LONG SO TREAD WITH CARE  
BEWARE THE WULF AND PASS HIS LAIR  
DANGER THREATENS ALL AROUND

SO TAKE YE FROM THIS HIDDEN MOUND  
TO FREE THEE FROM THIS SUNKEN GATE  
BY WAY OF CAVE OR MEET THY FATE

AN AMULET TO SEEK THY WILL  
'T WAS SPLIT BY QUAD AND HIDDEN STILL  
PASS THE KEEPER WROUGHT WITH HATE

TO GAIN AN ENTRANCE TO THE GATE  
THE PIECES LOST MUST THEE AMAS  
FOR IF NO CHARM THEN NON SHALL PASS



## THE EXPLORATION

I edge through the shady mounded clearing and on through the dense thickets of hot house rain forest undergrowth, of sorts I cannot tell, and wait... and listen... Distant rumblings of heavy feet crashing, large animals leap from the damp green stubble, to fight and kill.

I stay hidden... The rumblings grow louder and louder, as a huge Goliath animal crashes past, horns swiping and tail lashing, still I hide as its thunderous noise dies away.

All was clear as I leapt over the clumps and onto the well trodden pathway, its deep ruts and prints reveal the multitude of life forms inhabiting this hollow. Danger threatens so I should move quickly... But Where???

## THE EXPEDITION

Wide eyed, I stare, as the dense surroundings reveal their hidden secrets ... Strange food orchids suddenly bloom, their staining toxins, strong on the air, then, in an instant, are gone.

Hunters, killers, vampire bats and huge beasts spring forth from the very ground, swimming, slithering, diving and crawling... I must hide... Stay safe... With weapon strong and cunning nature, I will survive...



## GETTING STARTED



On the start screen you can choose between joystick or keyboard control by pressing 1 or 2.

Options 3 and 4 will only appear on systems with the F18A video board installed. If you press 4 the colour palette will change to one of more radiant colours. The number of sprites on a line will also be set to 32. If you press 3 the F18A will revert to the standard palette and jumper settings.

To start a game, press fire on joystick 1 or Q on the keyboard.

To leave the game, press FCTN + = from the start screen.



## CONTROLLING YOUR EXPLORER

### KEYBOARD CONTROLS









<b>LEFT</b>	Your Explorer will move left using the <b>S</b> key
<b>RIGHT</b>	Your Explorer will move right using the <b>D</b> key
<b>DOWN</b>	Your Explorer will move down using the <b>X</b> key
<b>UP</b>	Your Explorer will move up using the <b>E</b> key
<b>SWORD FIGHT</b>	Your Explorer will fight using the <b>Q</b> key
<b>PAUSE</b>	The whole game can be paused by using the <b>P</b> key. Press fire to resume the game.
<b>SHOW AMULET</b>	The collected amulet pieces can be shown using the <b>A</b> key. Press fire to resume the game.
<b>PICK UP</b>	Your Explorer will automatically collect any useful objects required by passing over them.

### JOYSTICK CONTROLS

Your Explorer can be fully controlled by using joystick 1, by replacing the LEFT, RIGHT, UP, DOWN and SWORD FIGHT commands. Remember to release the ALPHA LOCK key to enable the joystick to move up.



## SPECIAL ITEMS

	<b>Valuables</b>
	<b>Extra life</b>
	<b>Amulet piece</b>
	<b>Immunity</b>
	<b>Speed</b>
	<b>Confusion</b>
	<b>Paralysis</b>
	<b>Cure all</b>



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TI-99/4A remake by Rasmus Moustgaard, 2014.

